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# DEPARTMENT OF COMPUTER APPLICATIONS



# CBCS SYLLABUS MASTER OF COMPUTER APPLICATIONS

**PROGRAMME CODE - MC** 

**COURSE STRUCTURE** 

(w.e.f. 2020 - 2021 onwards)

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## DEPARTMENT OF COMPUTER APPLICATIONS

## M.C.A COURSE STRUCTURE - SEMESTER WISE (w.e.f. 2020-2021 Batch onwards)

Sem	Sub. Code	Title of the Paper	Teaching Hours/	Duration of exam	Marks Allotted			Credits
			Week	(hrs)	C.A	S.E	Total	
1	20MC11	Mathematical Foundation of Computer Application	4	3	25	75	100	4
	20MC12	Object Oriented Programming using C++	4	3	25	75	100	4
	20MC13	Relational Database Management Systems	4	3	25	75	100	4
	20MC14	Advanced Data Structures	4	3	25	75	100	4
	20MC15	Operating Systems	4	3	25	75	100	4
	20MC11P	Data Structures using C++ Lab	5	3	40	60	100	3
	20MC12P	RDBMS Lab	5	3	40	60	100	3
			1			I	I	1
2	20MC21	Open Source Technology	4	3	25	75	100	4
	20MC22	Programming in Java	4	3	25	75	100	4
	20MC23	Data Communications and Networking	4	3	25	75	100	4
	20MC24	Data Mining and Data Warehousing	4	3	25	75	100	4
		Elective - I	4	3	25	75	100	4
	20MC21P	Open Source Technology Lab	5	3	40	60	100	2
	20MC22P	Java Programming Lab	5	3	40	60	100	3
3	20MC31	Web Technologies	4	3	25	75	100	4
	20MC32	Python Programming	4	3	25	75	100	4
	20MC33	Mobile Computing	4	3	25	75	100	4

	20MC34	Cryptography and Network Security	4	3	25	75	100	4
		Elective – II	4	3	25	75	100	4
	20MC31P	Web Technologies Lab	5	3	40	60	100	3
	20MC32P	Python Programming Lab	5	3	40	60	100	2
4	20MC41	Big Data Analytics	4	3	25	75	100	4
	20MC42	Machine Learning	4	3	25	75	100	4
	20MCPR4	Project - Viva Voce		Viva	40	60	100	6
Total		98					90	

### **Electives:**

#### **Semester II**

## Elective – I (Choose any One)

Software Engineering - 20MCE2A
 Cloud Computing - 20MCE2B
 Enterprise Resource Planning - 20MCE2C

#### **Semester III**

## Elective – II (Choose any One)

Internet Of Things
 Principles of Compiler Design
 Soft Computing
 20MCE3A
 20MCE3B
 20MCE3C

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Mathematical Foundation of Computer Application
Semester: I Contact Hours: 4
Sub Code: 20MC11 Credits: 4

#### **Objectives:**

To be aware of different concept like logic, graph theory, Set Theory , Functions, Lattices and Boolean Algebra.

#### Unit - I

**Functions:** Function and Operators – One-to-One – Onto function – Special Types of functions – Invertible functions – Composition of functions.

#### Unit - II

**Set Theory**: Introduction – Sets – Notation And Description of sets – Subsets – Venn-Euler Diagram – Operations on sets, Properties of set operations – Verification of the basic laws of algebra by Venn diagrams – The Principle of Duality.

#### Unit - III

**Mathematical Logic**: Connectives – Atomic and compound statements Well formed(statement) Formulae – Truth table of a Formula – Tautology – Tautological Implications and equivalence of formulae – Replacement process – Functionally complete Sets of connectives and Duality Law - Normal forms.

#### Unit - IV

**Lattices and Boolean Algebra**: Lattices – Some properties of lattices – New lattices – Modular and Distributive Lattices – Boolean algebras – Boolean Polynomials .

#### Unit - V

**Graph Theory**: Basic Concepts - Trees - Some Properties of trees - Pendant Vertices in a Tree - Distance and Centres in a Tree - Rooted and Binary trees - On Counting Trees - Spanning Trees - Fundamental Circuits - Cutsets - Some Properties of Cutset -

All Cutsets in graph – Fundamental circuits and Cutsets – Connectivity and Separability – Network flows.

#### **Text Books:**

1.Dr. M.K. Venkataraman, Dr. N. Sridharan, N. Chandrasekaran., *Discrete Mathematics*, The National Publishing Company, 6<sup>th</sup> Edition, 2009.

### **Chapters:**

**Unit - I** : 3.1 - 3.5

**Unit – II** : 1.1 - 1.9

**Unit – III** : 9.3 - 9.11

**Unit - IV** : 10.1 - 10.6

2. Narsingh Deo, *Graph Theory with Applications to Engineering and Computer Science*, Prentice Hall of India, 3<sup>rd</sup> Edition, 2005.

#### **Chapters:**

- 1. Tremblay J.P., and Manohar R.P, *Discrete Mathematical Structures with Applications to Computer Science*, McGraw Hill, 2<sup>nd</sup> Edition, 2012
- Seymour Lipschutz, Marc Lars Lipson, Adapted by Varsha Patil, *Discrete Mathematics*,
   McGraw Hill Education (India) Private Limited New Delhi, 3<sup>rd</sup> Edition, 2013
- 3. Seymour Lipschutz, Schaums Outline of Set Theory and Related Topics ,  $2^{nd}$  Edition , 2019
- 4. Oscar Levin, Discrete Mathematics: An Open Introduction, 3<sup>rd</sup> Edition, 2019
- 5. Jean-Paul Tremblay , *Logic And Discrete Mathematics*, Pearson Education, 3<sup>rd</sup> Edition, 2011

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Object Oriented Programming using C++

Semester : I Contact Hours : 4 Subject Code : 20MC12 Credits : 4

#### **Objective:**

To study the concept of C++ , Arrays , Pointers , References and the Dynamic Allocation , Operator Overloading , Inheritance , Exception Handling .

#### Unit - I

Introduction to C++: Evolution of C++ - ANSI Standard - Preface to Object-Oriented Programming – Key Concepts of Object-Oriented Programming – Advantages of OOP – Object –Oriented Languages – Usage of OOP . Input and Output in C++: Pre-Defined Streams – Stream Classes – Formatted and Unformatted Data – Unformatted Console I/O Operations – Formatted Console I/O Operations — Manipulators – User - Defined Manipulators . C++ Declarations: Tokens – Variable Declaration and Initialization – Data Types in C++ - Scope Access Operator – Memory Management Operators – Comma Operator.

#### Unit - II

Functions in C++: Introduction - Parts of Function - Passing Arguments - Return by Reference - Returning More Values by Reference - Default Arguments - Const Arguments - Inline Functions - Function Overloading - Principles of Function Overloading . Classes and Objects: Introduction - Structures in C++ - Classes in C++ - Declaring Objects - The Public, Private, Protected Keywords - Defining Member Functions and its Characteristics - Outside Member Function as Inline - Rules for Inline functions - Data Hiding or Encapsulation - Classes, Objects and Memory - Static Member Variables and Functions - Static Object - Array of Objects - Objects as Function Arguments - Friend Functions - Overloading Member Functions .

#### **Unit - III**

Constructors and Destructors: Introduction – Constructors and Destructors and its Characteristics – Constructors with Arguments – Overloading Constructors – Constructors with Default Arguments – Copy Constructors – Destructors – Calling Constructors and Destructors – Dynamic Initialization using Constructors. Operator Overloading and Type Conversion: Introduction – The Keyword Operator – Overloading Unary Operators – Overloading with friend Function – Type Conversion – Rules for Overloading Operators.

#### Unit - IV

Inheritance: Introduction – Access Specifiers and Simple Inheritance – Protected Data with Private Inheritance – Types of Inheritances – Single Inheritance – Multilevel Inheritance – Multiple Inheritance – Hierarchical Inheritance – Hybrid Inheritance – Multipath Inheritance – Virtual Base Classes – Constructors, Destructors and Inheritance - Object as a Class Member – Abstract Classes .Binding, Polymorphism and Virtual Functions: Introduction – Binding in C++ - Pointer to Base and Derived Class Objects – Virtual Functions – Rules for Virtual Functions – Array of Pointers – Pure Virtual Functions – Abstract Classes – Working of Virtual Functions – Virtual Functions in Derived Classes – Constructors and Virtual Functions – Virtual Destructors – Destructors and Virtual Functions.

#### Unit - V

**Application with Files:** Introduction – File Stream Classes – Steps of File Operations – Checking for Errors – Finding End of a File – File Opening Modes – File Pointers and Manipulators – Sequential Access Files – Random Access Operation – Command Line Arguments. **Exception Handling:** Introduction – Principles of Exception Handling – The Keywords *try, throw* and *catch* – Guidelines for Exception Handling – Multiple Catch Statements – Catching Multiple Exceptions – Rethrowing Exception – Exceptions in Constructors and Destructors – Exception and Operator Overloading – Exception and Inheritance – Class Template with Exception Handling.

#### **Text Book:**

Ashok N Kamthane, *Programming in C++*, Pearson Education,  $2^{nd}$  Edition, 2017.

#### **Chapters:**

Unit – I : 1.2, 1.3, 1.7 to 1.11, 3.3, 3.5 to 3.7, 3.10, 3.13, 3.14, 4.2 to 4.10,

**Unit – II**: 7.1 to 7.3, 7.5 to 7.8, 7.10 to 7.12, 8.1, 8.3 to 8.21, 8.29

**Unit - III**: 9.1 to 9.3, 9.5, 9.6, 9.8, 9.9, 9.11, 9.12, 9.16, 10.1 to 10.3, 10.7, 10.9

, 10.10

 $\mathbf{Unit} - \mathbf{IV} : 11.1 \text{ to } 11.15$ , 15.1 to 15.4, 15.6 to 15.10, 15.12 to 15.14

**Unit – V**: 16.1 to 16.7, 16.9, 16.11, 16.13, 19.1 to 19.7, 19.9, 19.11 to 19.13

- 1. Balaguruswamy, Object Oriented Programming with C++, 7<sup>th</sup> Edition, Tata McGraw-Hill, New Delhi 2017.
- 2. Reema Thareja, Object Oriented Programming with C++, Oxford University Press, Revised First Edition 2018
- 3. Yashwant Kanetkar, Let us C++, BPB Publications, Eleventh edition, 2019.
- 4. Rohit Khurana , *Object Oriented Programming with C++* , Vikas Publishing House ,  $2^{nd}$  Edition , 2014
- 5. Jana Debasish , C++ and Object Oriented Programming Paradigm , PHI ,  $3^{\rm rd}$  Edition , 2014

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#### DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Relational Database Management Systems

Semester : I Contact Hours : 4 Sub Code : 20MC13 Credits : 4

#### **Objectives:**

To acquire knowledge on how data is processed at time of necessity in a desired manner.

#### Unit- I:

Introduction: Database System Applications – Purpose of Database Systems – View of Data – Database Languages – Relational databases - Database Design – Data storage and querying – Transaction Management - Database Architecture – Database Users and Administrators - History of Database Systems. Relational Databases: Introduction to the Relational Model: Structure of Relational Databases – Database Schema – Keys – Schema Diagrams Relational Query Languages – The Relational Operations.

#### Unit- II:

Introduction to SQL: SQL Data Definition – Basic Structure of SQL Queries-Additional Basic Operations - Set Operations – Null Values - Aggregate functions.

Advanced SQL: Accessing SQL From a Programming Language – Functions and Procedures – Triggers - Recursive Queries – Advanced Aggregation Features.

#### Unit -III:

**Database Design and the E-R Model**: Overview of the Design Process – The Entity–Relationship Model - Constraints - Removing Redundant Attributes in Entity Sets-Entity - Relationship Diagrams – Reduction to Relational Schemas- Entity Relationship Design Issues - Extended E-R Features – **Relationship Database Design**: Decomposition

using Functional Dependencies – Functional Dependency Theory – Decomposition using Multivalued Dependencies.

#### Unit- IV:

**Data Storage and File Structure**: File Organization – Organization of Records in Files – Data-Dictionary Storage , Database Buffer. **Indexing and Hashing**: Basic Concepts -Ordered Indices – B+-Tree Index Files – B+-Tree Extensions – Multiple-key Access - Static Hashing - Dynamic Hashing – **Query Optimization**: Transformation of Relational Expressions – Estimating Statistics of Expression Results.

#### Unit -V:

**Transactions:** Transaction concept –A Simple Transaction Model –Storage Structure – Transaction Atomicity and Durability – Transaction Isolation – Serializability-**Concurrency Control:** Lock-based Protocols – Deadlock Handling -Time stamp-Based Protocols –Validation–Based Protocols – . **Recovery System:** Failure Classification - Storage – Recovery and Atomicity – Recovery Algorithm – Buffer Management.

#### Text Book:

AbrahamSilberschatz, HenryzF.Korth,, S.Sudarshan *Database System Concepts*, Mc Graw Hill International Edition, ,6<sup>th</sup> Edition ,2011

#### **Chapters:**

**Unit - I** : 1.1 to 1.9, 1.12,1.13, ,2.1 to 2.6,

**Unit - II** : 3.2 to 3.7, 5.1 to 5.5

**Unit - III** : 7.1 to 7.8, 8.3,8.4,8.6

**Unit - IV** : 10.5 to 10.8, 11.1 to 11.7, 13.2,13.3.

**Unit - V** : 14.1 to 14.6, 15.1,15.2,15.4,15.5, 16.1 to 16.5

- 1. G.K. Gupta, *Database Management Systems*, McGraw Hill Education, 4<sup>th</sup> reprint 2015.
- 2. Abraham Silberschatz, Henry F.Korth, S.Sudarshan, *Database System Concepts*, McGraw Hill, 6<sup>th</sup> Edition, 2010.
- 3. R.Pannerselvam, *Database Management Systems*, PHI Learning, 2<sup>nd</sup> Edition, 2015.
- 4. R.Elmasri and S.B.Navathe, *Database Systems Models, Languages, Design and Application Programming*, Pearson Education, 6<sup>th</sup> Edition, 2013.
- Carlos Coronel , Steven Morris , Peterrob , *Database Systems : Design*,
   Implementation and Management , Cengage Learning , 10<sup>th</sup> Edition , 2012.

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Advanced Data Structures

Semester : I Contact Hours : 4
Subject Code : 20MC14 Credits : 4

#### **Objective:**

To improve the skills in the area of Data Representation, Stacks, Queues, Hashing, Priority Queues, Hashing, Search Trees, Graphs.

#### Unit - I

Arrays: Abstract Data Types and the C++ Class: An Introduction to the C++ Class - Data Abstraction and Encapsulation in C++ - Declaring Class Objects and Invoking Member Functions - Special Class Operations - ADTs and C++ Classes. The Array as an Abstract Data Type . The Polynomial Abstract Data Type - Polynomial Representation - Polynomial Addition. Representation of Arrays. The String Abstract Data Type- String Pattern Matching: A Simple Algorithm. Stacks and Queues: Templates in C++: Template Functions - Using Templates to Represent Container Classes. The Stack Abstract Data Type - The Queue Abstract Data Type. Evaluation of Expressions: Expressions - Postfix Notation - Infix to Postfix.

#### Unit - II

**Linked Lists:** Singly Linked Lists and Chains - Representing Chains in C++: Defining a Node in C++ - Designing a Chain Class in C++ - Pointer Manipulation in C++. Circular Lists . Linked Stacks and Queues. Doubly Linked Lists. **Hashing:** Introduction - Static Hashing - Hash tables - Hash Functions - Secure Hash Functions . Dynamic Hashing - Motivation for Dynamic Hashing -Dynamic Hashing using Directories - Directoryless Dynamic Hashing.

#### Unit - III

**Trees:** Introduction: Terminology - Representation of Trees. Binary Trees: The Abstract Data Type - Properties of Binary Trees - Binary Tree Representations. Binary Tree

Traversal and Tree Iterators: Introduction - Inorder Traversal - Preorder Traversal - Postorder Traversal. Threaded Binary Trees: Threads, Inorder Traversal of a Threaded Binary Tree, Inserting a Node into a Threaded Binary Tree. Heaps: Priority Queues - Definition of a Max Heap - Insertion into a Max Heap - Deletion from a Max Heap. Binary Search Trees: Definition, Searching a Binary Search Tree, Insertion into a Binary Search Tree, Deletion from a Binary Search Tree.

#### **Unit - IV**

**Graphs:** The Graph Abstract Data Type: Introduction - Definitions - Graph Representations. Elementary Graph Operations: Depth First Search - Breadth First Search - Connected Components - Spanning Trees . Minimum Cost Spanning Trees: Kruskal's Algorithm - Prim's Algorithm. **Sorting:** Motivation - Insertion Sort - Quick Sort . Merge Sort: Merging - Iterative Merge Sort - Recursive Merge Sort . Heap Sort.

#### Unit - V

Efficient Binary Search Trees: Optimal Binary Search Trees - AVL Trees - Red-Black Trees: Definition - Representation of a Red-Black Tree - Searching a Red-Black Tree - Inserting into a Red-Black Tree - Deletion from a Red-Black Tree . Multiway Search Trees: *m*-way Search Trees - Definition and Properties - Searching an *m*-way Search Trees - B-Trees: Definition and Properties - Number of Elements in a B-Tree - Insertion into B-tree - Deletion from a B-tree.

#### **Text Book:**

Ellis Horowitz , Sartaj Sahni , Dinesh Mehta , Fundamentals of Data Structures in C++ , Universities Press ,  $2^{nd}$  Edition , 2017.

#### **Chapters:**

**Unit – I**: 2.1: 2.1.1 -2.1.4, 2.1.6, 2.2, 2.3, 2.5, 2.6-2.6.1, 3.1, 3.2, 3.3, 3.6

**Unit – II** : 4.1 , 4.2 : 4.2.1 - 4.2.3 ,4.4 ,4.6 , 4.10 , 8.1 , 8.2 : 8.2.1-

8.2.3 , ,8.3

**Unit – III**: 5.1, 5.2, 5.3: 5.3.1 – 5.3.4, 5.5, 5.6, 5.7: 5.7.1 - 5.7.4

**Unit – IV**: 6.1, 6.2: 6.2.1 -6.2.4, 6.3: 6.3.1, 6.3.2, 7.1, 7.2, 7.3, 7.5,

7.6

**Unit - V**: 10.1, 10.2, 10.3: 10.3.1-10.3.5, 11.1, 11.2.

- 1. Seymour Lipschutz , Data Structures , McGraw Hill Education , Revised First Edition , 2017
- 2. Mark , Allen Weiss , *Data Structures and Algorithms Analysis in C++* , Pearson Education ,  $3^{rd}$  Edition , 2014
- 3 .G.A.V.Pai , *Data Structures and Algorithms: Concepts Techniques and Applications*, Tata McGraw-Hill Education , 2017
- 4. Michael T.Goodrich ,Roberto Tamassia , David M.Mount , *Data Structures and Algorithms in C++* ,  $2^{nd}$  Edition , 2011
- 5. Adam Drozdek , Data Structures and Algorithms in C++ , Cengage Publications ,  $4^{\rm th}$  Edition , 2013.

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

**Title of the Paper:** Operating Systems

Semester : I Contact Hours : 4
Subject Code : 20MC15 Credits : 4

#### **Objective:**

To develop the skills in the area of Operating System, Process Management, Process Synchronization, Memory Management, File system interface, Mask Storage Structure.

#### Unit – I

Introduction: What Operating Systems Do – Computer System Organization-Computer System Architecture – Operating System Structure – Operating System Operations – Open Source Operating Systems – Operating System Structures: Operating System Services – User Operating System Interface – System Calls – Types of System Calls – System Programs.

#### Unit – II

**Processes:** Process Concept – Process Scheduling – Operation on process –Inter process communication – Communication in Client Server Systems - **Threads:** Overview-Multithreading Models – Thread Libraries – Threading Issues – **CPU Scheduling:** Basic Concepts - Scheduling Criteria – Scheduling Algorithms. Thread Scheduling-Multiple Processor Scheduling.

#### Unit – III

Synchronization: Background - The Critical Section Problem - Peterson's Solution – Synchronization Hardware – Semaphores – Classic Problems – Monitors –Synchronization Examples-Deadlocks: System Model -Deadlock Characterization -Methods for Handling Deadlocks- Deadlock Prevention-Deadlock Avoidance- Deadlock Detection-Recovery from Deadlock.

#### Unit -IV

**Main Memory:** Background- Swapping- Contiguous Memory allocation - Segmentation - Paging-Structure of the Page Table-**Virtual Memory:** Background –Demand Paging-Copy on Write – Page Replacement - Allocation of Frames - Thrashing.

#### Unit-V

File System: File concepts – Access methods – File System Implementation: File System Structure – Allocation Methods - Free Space Management - Mass-Storage Structure: Overview of Mass Storage Structure – Disk Structure – Disk Scheduling – Disk Management – Swap Space Management.

#### **Textbook:**

Silberschatz Galvin, *Operating System Concepts*, John Wiley & Sons, New Delhi, 9th Edition, 2011.

### **Chapters:**

**Unit-I** : 1.1 to 1.5, 1.12, 2.1 to 2.5.

**Unit-II** : 3.1 to 3.6, 4.1, 4.3, 4.4, 4.6 to 4.7, 5.1 to 5.5.

**Unit-III** : 6.1 to 6.9, 7.1 to 7.7.

**Unit-IV** : 8.1 to 8.6, 9.1 to 9.6

**Unit-V** : 10.1,10.2,11.1,11.4 to 11.5, 12.1, 12.2, 12.4 to 12.6

- S Halder, Alex, A Aravind, Operating System, Pearson Education, 2<sup>nd</sup> Edition, 2016.
- 2. <u>Dhananjay Dhamdhere</u>, *Operating Systems a Concept-Based Approach*, Tata McGraw Hill Education, India, 3<sup>rd</sup> Edition, 2017.
- 3. Andrew S. Tanenbaum Herbert Bos, *Modern Operating Systems*, Pearson Education, India, 4<sup>th</sup> Edition, 2015.
- 4. Pramod Chandra Bhatt, *An Introduction to Operating Systems*, Concepts and Practice, PHI Learning Pvt.Ltd., Delhi, 4<sup>th</sup> Edition, 2014.
- 5. William Stallings, *Operating Systems: Internals and Design Principles*, Pearson Education, India, 7<sup>th</sup> Edition, 2012.

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#### DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Data Structures using C++ Lab

Semester : I Contact Hours : 5 Subject Code : 20MC11P Credits : 3

#### **Program List:**

- 1) Write a program to find the following in a one dimensional array:
  - 1. Find Maximum of N numbers.
  - 2. Find Minimum of N numbers.
  - 3. Find Summation of N numbers.
  - 4. Find Average of N numbers.
- 2) Write a program for calculating matrices operations:
  - 1. Addition
  - 2. Subtraction
  - 3. Multiplication
  - 4. Transpose of matrices
  - 5. Row wise, column wise and diagonal wise total.
  - 6. Symmetric Checking.
- 3) Write a program to do the following:
  - 1. String copy
  - 2. String concatenation
  - 3. String comparison
  - 4. String reverse
  - 5. Find the length of the string
  - 6. String Conversion (Uppercase to Lowercase and Lowercase to Uppercase)
- 4) Write a program for manipulating single linked list.
- 5) Write a program to manipulate double linked list.

- 6) Write a program to manipulate circular double linked list.
- 7) Write a program for demonstrating any application of stack.
- 8) Write a program for demonstrating any application of queue.
- 9) Write a program to perform operations on binary tree.
- 10) Write a program for sorting by using the concept sorting by Insertion
- 11) Write a program for sorting by using the concept sorting by Selection
- 12) Write a program for sorting by using the concept sorting by Merging
- 13) Write a program for sorting by using the concept sorting by Exchange
- 14) Write a program for search by using Linear Search Techniques
- 15) Write a program for search by using Non-linear Search Techniques

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: RDBMS Lab

Semester : I Contact Hours : 5 Subject Code : 20MC12P Credits : 3

#### **Program List:**

- 1. DDL Commands Illustration
- DML Commands Illustration PL /SQL
- 3. Program using Conditional control, Iterative control and Sequential Control.
- 4. Program using Exception Handling
- 5. Program using Implicit and Explicit Cursors.
- 6. Program using Pl/SQL tables and record.
- 7. Program using Database triggers.
- 8. Program to design procedures using in, out, in out parameter.
- 9. Program to design procedures using recursion.
- 10. Program to design procedures using packages.
- 11. Program to design procedures using packages.
- 12. Program to design database Connection for Insertion of record.
- 13. Program to design database Connection for Deletion of record.
- 14. Program to design database Connection for Updating of record.
- 15. Program to design database Connection for Multiple record.

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## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper : Open Source Technology

Semester : II Contact Hours : 4
Sub Code : 20MC21 Credits : 4

#### **Objective:**

To acquire knowledge about PHP and to implement it to develop Web Applications.

#### Unit - I

What is PHP – What is MySQL – Deciding on a Web Application Platform .Server-Side Scripting Overview: Static HTML – Client-Side Technologies – Server-Side Scripting . Learning PHP Syntax and Variables: PHP Syntax – Comments – Variables – Types in PHP – The Simple Types – Doubles – Booleans – NULL – Strings – Output .

#### Unit – II

**PHP Control Structures and Functions:** Boolean Expressions – Branching – Looping – Using Functions – Function Documentation – Own Functions – Functions and variable Scope – Function Scope. **PHP String Handling:** Strings in PHP, String Functions.

#### **Unit - III**

**Learning Arrays :** Uses of Arrays – Creating Arrays – Retrieving Values – Multidimensional Arrays – Inspecting Arrays – Deleting from Arrays – Iteration . **PHP Number Handling :** Numerical Types – Mathematical Operators – Mathematical Functions .

#### Unit – IV

Introducing Databases And MySQL: What is a Database – Why a Database – PHP-Supported Databases. Structured Query Language (SQL): Relational Databases and SQL – SQL Standards – SQL – Database Design – Privileges Security. Database Administration and Design: MySQL Client Commands – MySQL User Administration – Backups – Replication – Recovery.

#### Unit - V

**Performing Database Queries:** HTML Tables and Database Tables – Complex Mappings – Creating sample Tables . **Integrating Web Forms and Databases:** HTML Forms – Basic Form Submission to a Database – Editing Data with an HTML Form . **Improving Database Efficiency:** Connections – Indexing and Table Design .

#### Text Book:

Steve Suehring , Tim Converse and Joyce Park ,  $\it PHP6$  and  $\it MySQL$  , Wiley Publishers ,  $\it 3^{rd}$  Edition ,  $\it 2014$  .

#### **Chapters:**

Unit - I : 1, 2, 4

Unit - II : 5, 7

Unit - III : 8, 9

Unit - IV : 11, 13, 14

Unit - V : 16, 17, 18

- 1. Tom Butler, Kevin Yank, *PHP & MySQL Novice to Ninja*, Sitepoint, 6<sup>th</sup> Edition, 2017
- 2. Luke Welling , Laura Thomson , *PHP and My SQL Web Development* , Addison-Wesley , 5<sup>th</sup> Edition 2017.
- 3. Robin Nixon, *Learning PHP, MySQL & JavaScript with j Query, CSS & HTML5*, O Reilly, 4<sup>th</sup> Edition, 2015.
- 4. Apache, Beginning PHP6 MySQL Web Development, Wiley, 2nd Edition, 2014.
- 5 . Joel Murach, Ray Harris , *Murach's PHP & MySQL* , Mike Murach & Associates Inc., 2<sup>nd</sup> Edition ,2014

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#### **CBCS**

## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Programming in Java

Semester : II Contact Hours : 4 Sub Code : 20MC22 Credits : 4

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#### **Objective:**

To imbibe knowledge about Java Language to develop an application program in Java, Exception handling, RMI, Swing.

#### Unit – I

Data Types , Variables and Arrays: Integers - Floating-Point Types - Characters - Booleans - Variables . Operators : Arithmetic Operators - The Bitwise Operators - Relational Operators - Boolean Logical Operators. Control Statements: Java's Selection Statements - Iteration Statements - Jump Statements . Introducing Classes: Class Fundamentals - Declaring Objects - Introducing Methods - Constructors.

#### **Unit - II**

Inheritance: Inheritance Basics - Using Super - Creating a Multi Level Hierarchy . Packages and Interfaces: Packages - Access Protection - Importing Packages - Interfaces . Exception Handling: Exception Handling Fundamentals - Exception Types - Uncaught Exceptions - Using try And catch - Multiple catch Clauses - Nested try Statements .

#### **Unit-III**

Multithreaded Programming: The Java Thread Model – The Main Thread – Creating a Thread – Creating Multiple Threads - Thread Priorities – Synchronization – Inter thread Communication .Input /Output: Exploring java.io: File – The Stream Classes – The Byte Streams – The Character Streams. The Applet Class: Applet Basics - Applet Architecture - An Applet Skeleton - Simple Applet Display Methods - The HTML APPLET Tag.

#### Unit – IV

Event Handling: The Delegation Event Model – Event Classes – Sources of Events – Event Listener Interfaces . Introducing the AWT: Working With Windows, Graphics and Text: AWT Classes - Window Fundamentals – Introducing Graphics - Working with Color . Using AWT Controls, Layout Managers and Menus: Labels - Using Buttons – Applying Check Boxes - Using Lists - Using a TextField - Using a TextArea – Understanding Layout Managers.

#### Unit - V

Introducing GUI Programming with Swing: Introducing Swing: Components and Containers - The Swing Packages - A Simple Swing Application.

Exploring Swing: JLabel and ImageIcon - JtextField - The Swing Buttons - JTabbedPane - JScrollPane - Jlist - JComboBox - Trees - JTable. Networking: Networking Basics - The Networking Classes and Interfaces - InetAddress - Inet4Address and Inet6Address - TCP/IP Client Sockets - URL - URL Connection - HttpURL Connection - The URL Class - Cookies - TCP / IP Server Sockets - Datagrams.

#### **Text Books:**

Herbert Schildt , *The Complete Reference - Java*<sup>TM</sup> , Tata McGraw Hill , 9<sup>th</sup> Edition , 2014.

#### **Chapters:**

Unit - I : 3, 4, 5, 6 Unit - II : 8, 9, 10 Unit - III : 11, 20, 23 Unit - IV : 24, 25, 26 Unit - V : 31, 32, 22

- 1. Raoul Gabriee Urma, *Introducing java 8*, O Reilly Mrdia, 1<sup>st</sup> Edition, 2015.
- 2. James Gosling, Bill Joy, Guy Steele, Gilad Bracha, Alex Bukley, *The Java Language Specification Java SE*, 7<sup>th</sup> Edition, 2013.
- 3. Joshua Bloch, Effective Java, Pearson Addison Wesley, 3rd Edition, 2018
- 4. E.Balagurusamy, *Progamming with Java A Primer*, Tata MC Graw Hill, 6<sup>th</sup> Edition, 2019.
- 5. Hari Mohan Pandey, *Java Programming*, Pearson, 1<sup>st</sup> Edition, 2012.

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#### **CBCS**

## DEPARTMENT OF COMPUTER APPLICATIONS

### M.C.A

(w.e.f. 2020-2021 Batch onwards)

**Title of the Paper**: Data Communications and Networking

Semester : II Contact Hours : 4
Sub Code : 20MC23 Credits : 4

## **Objective:**

To acquire knowledge about Transmission Media , LAN , ISDN , ATM , Transport Layer concept.

#### Unit – I

**Introduction**: Data Communications – Networks – Networks Types – Standards and Administration. **Network Models**: TCP/IP Protocol Suite – The OSI Model.

#### Unit - II

**Bandwidth Utilization: Multiplexing and Spectrum Spreading:** Multiplexing. **Transmission Media**: Guided Media - UnGuided Media: Wireless. **Switching**: Circuit-Switched Networks – Packet Switching.

#### Unit – III

Error Detection and Correction: Introduction - Block Coding - Cyclic Codes - Checksum. Wired LANs: Ethernet: Ethernet Protocol. Other Wireless Networks: Cellular Telephony - Satellite Networks.

#### Unit – IV

**Network Layer: Introduction to Network Layer:** Network-Layer Services – Network Layer Performance – IPV4 Addresses: – Address Space – Classful Addressing – Classless Addressing .**Unicast Routing:** Routing Algorithms, Unicast Routing Protocols: Routing Information Protocol(RIP). **Multicast Routing:** Multicasting Basics.

#### Unit - V

**Transport Layer:** Introduction to Transport Layer: Introduction — Transport — Layer Protocols. Transport—Layer Protocols: User Datagram Protocol — , Transmission Control Protocol: — TCP Services, TCP Features — Segment — A TCP Connection — Flow Control — Error Control . Standard Client-Server Protocols: Domain Name System(DNS).

#### Text Book:

Behrouz A. Forouzan, *Data Communications and Networking*, Mc-Graw Hill, 5<sup>th</sup> Edition, 2013.

#### **Chapters:**

**Unit - I** : 1.1 - 1.3, 1.5, 2.2, 2.3

**Unit - II** : 6.1 , 7.2 , 7.3 , 8.2 , 8.3

**Unit - III** : 10.1 – 10.4 , 13.1 , 16.2 , 16.3

**Unit - IV** : 18.1, 18.3, 18.4 - 18.4.1, 18.4.2, 18.4.3, 20.2, 20.3 - 20.3.2,

21.2

**Unit – V** : 23.1, 23.2, 24.2, 24.3-24.3.1, 24.3.2, 24.3.3, 24.3.4,

24.3.7, 24.3.8, 26.6

- Achyuts Godbole , Atul Kahate , Data Communications And Networks , Tata McGraw Hill , 2<sup>nd</sup> Edition , 2013.
- 2. Andrew S. Tanenbam, Computer Network, PHI, 5th Edition, 2013.
- 3. Kurose James F, Ross Keith W. *Computer Networking: A Top-Down Approach*, Pearson Education; 6<sup>th</sup> Edition, 2017
- 4. William Stallings, Data and Computer Communications, Pearson, 10th Edition, 2017
- 5. Bhushan Trivedi, *Data communications and Networks*, Oxford University Press, Edition 2016.

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#### **CBCS**

## DEPARTMENT OF COMPUTER APPLICATIONS M.C.A

(w.e.f. 2020-2021 Batch onwards)

**Title of the Paper**: Data Mining and Data Warehousing

Semester : II Contact Hours : 4 Sub Code : 20MC24 Credits : 4

#### **Objectives:**

To acquire knowledge about Data Mining, Classification, Cluster analysis, Preprocessing, data mining trends, Data Warehousing in desired manner.

#### Unit - I

Introduction: Why Data Mining? - What is Data Mining? - What kinds of data can be mined? - What kinds of patterns can be mined? - Which technologies are used? - Which kinds of Applications are targeted? - Major issues in Data Mining . Data Warehousing and Online Analytical Processing: Data Warehouse: Basic Concepts - Data Warehouse Modeling: Data Cube and OLAP - Data Warehouse Design and Usage - Data Warehouse Implementation .

#### Unit - II

**Data Preprocessing : Data Preprocessing: An overview** - Data Cleaning - Data Integration - Data Reduction - Data Transformation and Data Discretization.

#### **Unit - III**

Classification: Basic Concepts: Basic Concepts - Decision Tree Induction - Bayes Classification Methods - Rule-Based Classification. Classification: Advanced Methods: Bayesian Belief Networks-Classification by Back propagation - Support Vector Machines - Lazy Learners- Other Classification Methods.

#### **Unit - IV**

Cluster Analysis: Basic Concepts and Methods: Cluster Analysis-Partitioning Methods – Hierarchical Methods – Density-Based Methods- Grid-Based Methods. Advanced Cluster Analysis: Probabilistic Model-Based Clustering - Clustering High-Dimensional Data- Clustering Graph and Network Data – Clustering with Constraints.

#### Unit - V

Outlier Detection: Outliers and Outlier Analysis – Outlier Detection Methods. Data

Mining Trends and Research Frontiers: Mining Complex Data Types- Other

Methodologies of Data Mining-Data Mining Applications- Data Mining and Society- Data

Mining Trends.

#### **Text Book:**

Jiawei Han and Micheline Kamber , Jian Pei , Data Mining Concepts and Techniques , Elsevier Publisher ,  $3^{rd}$  Edition , 2011.

#### **Chapters:**

**Unit - I** : 1.1 to 1.7, 4.1 to 4.4

**Unit - II** : 3.1 to 3.5

**Unit - III** : 8.1 to 8.4, 9.1 to 9.3, 9.5,9.6

**Unit - IV** : 10.1 to 10.5, 11.1 to 11.4

**Unit - V** : 12.1, 12.2, 13.1 to 13.5

- Pang-Ning Tan , Michael Steinbach , Vipin Kumar , Anuj Karpatne , Introduction to Data Mining , Second Edition , 2019
- 2. Parteek Bhatia, *Data Mining and Data Warehousing: Principles and Practical Techniques*, Cambridge University Press, 1<sup>st</sup> Edition, 2019.
- 3. Arun K.Pujari, *Data Mining Techniques*, Universities Press, 4<sup>th</sup> Edition, 2016.
- 4. S.K. Mourya, Shalu Gupta, *Data Mining and Data warehousing*, Narosa Publishing House Private Ltd , 1<sup>st</sup> Edition , 2013.
- 5. Bharat Bhushan Agarwal, *Data Mining and Data Warehousing*, Laxmi Publications, 1<sup>st</sup> Edition, 2012.

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#### **CBCS**

#### DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards) ELECTIVE - I

**Title of the Paper**: Cloud Computing

Semester : II Contact Hours : 4
Sub Code : 20MCE2B Credits : 4

#### **Objective:**

The benefits of cloud computing are being recognized in businesses and institutions. The immediate benefits of cloud computing are obvious: cloud-based applications reduce infrastructure and IT costs, increase accessibility, enable collaboration, and allow organizations more flexibility in customizing their products both for their brand and for their audience.

#### Unit - I

Era of Cloud Computing: Getting to know the Cloud – Components of Cloud Computing – Cloud Types – Private, Public and Hybrid, Cloud Computing Service Delivery Models. Cloud Computing Services – Infrastructure as a Service(IaaS) – Platform as a Service(PaaS) – Leveraging PaaS for Productivity – Software as a Service(SaaS) – Database as a Service(DBaaS) – Specialized Cloud Services. Cloud Types and Models – Private Cloud – Components of a Private Cloud – Community Cloud – Public Cloud – Public Cloud – Hybrid Clouds. Cloud Deployment Techniques – Cloud Network Topologies – Automation for Cloud Deployments – Self-Service Features in a Cloud Deployment – Federated Cloud Deployments – Cloud Performance – Improving Cloud Database Performance – Improving Cloud Database Performance .

#### Unit – II

Cloud Computing and Business Value: Key Drivers for Cloud Computing – Cloud Computing and Outsourcing – Types of Scalability – Distribution over the Internet.

Demsystifying Cloud Computing: Myths and Truths. Recent Trends in Cloud

within the Context Of Software Engineering - Design Concepts - The Design Model - **Architectural Design:** Software Architecture- Architectural Genres - Architectural Styles-Architectural Design - Assessing Alternative Architectural Design - Architectural Mapping Using Data Flow.

#### Unit – IV

Software Testing Strategies: A Strategic Approach To Software Testing – Strategic Issues - Test Strategies For Conventional Software - Test Strategies for Object-Oriented Software – Test Strategies for Web Apps - Validation Testing - System Testing - Testing Conventional Applications: Software Testing Fundamentals - Internal and External Views of Testing - White Box Testing - Basis Path Testing - Control Structure Testing - Black Box Testing – Model Based Testing.

#### Unit - V

Quality Concepts- What is Quality – Software Quality - Software Quality Assurance – Background Issues – Elements of Software Quality Assurance - SQA Tasks , Goals and Metrics - Formal Approach To SQA - Statistical Software Quality Assurance – Software Reliability – Software Configuration Management - Software Configuration Management - The SCM Repository - The SCM Process.

#### Text Book:

Roger S. Pressman., *Software Engineering : A Practitioner's Approach*, McGraw Hill (India) Edition, 7<sup>th</sup> Edition (Alternate Edition), 2014

#### **Chapters:**

**Unit - I** :1.3, 2.1 to 2.8, 3.1 to 3.5

**Unit - II** : 26.1, 26.7, 27.1, 27.2, 28.1 to 28.5, 4.1, 4.2, 4.3.

**Unit - III**: 5.1-5.7, 8.1, 8.3, 8.4, 9.1 to 9.6

**Unit - IV**: 17.1 to 17.7, 18.1 to 18.7

**Unit - V**: 14.1 to 14.2, 16.1 to 16.6, 22.1 to 22.3

- 1. Ian Sommerville, *Software Engineering*, Pearson, 10<sup>th</sup> Edition, 2017.
- 2. Rajib Mall , Fundamentals of Software Engineering , PHI Learning Pvt. Ltd. ,  $5^{\rm th}$  Edition , 2018.
- 3. Hitesh Mohapatra , Amiya Kumar Rath , *Fundamentals of Software Engineering* , BPB Publications , 1<sup>st</sup> Edition , 2020.
- 4. Ivar Jacobson, Harold "Bud" Lawson, Pan-Wei Ng, *The Essentials of Modern Software Engineering*, ACM Books, 1<sup>st</sup> Edition, 2019.
- 5. Rajib Mall, Fundamentals of Software Engineering –PHI Learning private limited, 5<sup>th</sup> Edition,2014

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#### **CBCS**

#### DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards) ELECTIVE - I

**Title of the Paper**: Cloud Computing

Semester : II Contact Hours : 4
Sub Code : 20MCE2B Credits : 4

#### **Objective:**

The benefits of cloud computing are being recognized in businesses and institutions. The immediate benefits of cloud computing are obvious: cloud-based applications reduce infrastructure and IT costs, increase accessibility, enable collaboration, and allow organizations more flexibility in customizing their products both for their brand and for their audience.

#### Unit - I

Era of Cloud Computing: Getting to know the Cloud – Components of Cloud Computing – Cloud Types – Private, Public and Hybrid, Cloud Computing Service Delivery Models. Cloud Computing Services – Infrastructure as a Service(IaaS) – Platform as a Service(PaaS) – Leveraging PaaS for Productivity – Software as a Service(SaaS) – Database as a Service(DBaaS) – Specialized Cloud Services. Cloud Types and Models – Private Cloud – Components of a Private Cloud – Community Cloud – Public Cloud – Public Cloud – Hybrid Clouds. Cloud Deployment Techniques – Cloud Network Topologies – Automation for Cloud Deployments – Self-Service Features in a Cloud Deployment – Federated Cloud Deployments – Cloud Performance – Improving Cloud Database Performance – Improving Cloud Database Performance .

#### Unit – II

Cloud Computing and Business Value: Key Drivers for Cloud Computing – Cloud Computing and Outsourcing – Types of Scalability – Distribution over the Internet.

Demsystifying Cloud Computing: Myths and Truths. Recent Trends in Cloud

Computing and Standards: Recent Trends in – Conflict of Interest for Public Cloud and IT Product Providers – Cloud Compliance – BYOD and Encryption Exposures – Cloud Standards – Cloud Ratings – Cloud Computing Trends that are Accelerating Adoption. Data Security in the Cloud: Challenges with Cloud Data - Challenges with Data Security – Data Confidentiality and Encryption – Data Availability – Data Integrity – Cloud Data Management Interface – Cloud Storage Gateways(CSGs) – Cloud Firewall – Virtual Firewall.

#### Unit – III

Application Architecture for Cloud: Cloud Application Requirements — Architecture for Traditional Versus Cloud Applications — Fundamental Requirements for Cloud Application Architecture — Use of Client-Server Architecture for Cloud Applications — Addressing Cloud Application Performance and Scalability —Service Oriented Architecture (SOA) for Cloud Applications — Parallelization within Cloud Applications. Cloud Programming: Programming Support for Google Apps Engine — Programming Support for Amazon EC2. Migrating Applications to the Cloud: Cloud Migration Techniques — Phase during Migration of an Application to the cloud — Cloud emulators and its use for Application Testing and Migration.

#### Unit – IV

**SLA with Cloud Service Providers:** The Concept of an SLA, SLA aspects and requirements – Service Availability – Cloud Outages – Credit Calculation for SLA Breaches – Sample SLA. **Introducing Virtualization:** Introducing Virtualization and its benefits – Implementation Levels of Virtualization – Virtualization at the OS Level – Virtualization Structure – Virtualization Mechanisms – Open Source Virtualization Technology – Xen Virtualization Architecture – Binary Translation with full Virtualization – Paravirtualization with Compiler Support – Virtualization of CPU, Memory and I/O Devices, Hardware Support for Virtualization in Intex x86 Processor – Virtualization in Multicore Processors.

#### Unit - V

**Application Development for Cloud :** Developing On-Premise Versus Cloud Applications – Modifying Traditional Application for Deployment in the Cloud – Stages during the Development Process of Cloud Application – Managing a Cloud Application –

Using Agile Software Development for Cloud Applications – Static Code Analysis for Cloud Applications – Developing Synchronous and Asynchronous Cloud Applications. Application Security in the Cloud: Cloud Application Software Development Lifecycle(SDLC) – Cloud Service Reports by Providers – Application Security in an IaaS Environment - Application Security in an PaaS Environment - Application Security in an SaaS Environment . Mobile Cloud Computing: Definition of Mobile Cloud Computing – Architecture of Mobile Cloud Computing – Benefits of Mobile Cloud Computing - Mobile Cloud Computing Challenges.

#### **Text Book:**

Kailash Jayawal, Jagannath Kallakurchi, Donald J.Houde, Dr. Deven Shah, *Cloud Computing Black Book*, Dreamtech Press, 2014 Edition.

#### **Chapters:**

Unit - I : 1, 3, 6, 8

Unit - II : 4, 5, 9, 10

Unit - III : 12, 13, 16

Unit - IV : 18, 2

Unit - V : 24, 25, 27

- 1. Thomas Erl Zaigham Mahmood Ricardo Puttini , *Cloud Computing: Concepts, Technology & Architecture*, PHI ,1<sup>st</sup> Edition , 2014
- 2. Shailendra Singh, Cloud Computing, Oxford HED, 1st Edition, 2018
- 3. Arshdeep Dahga , Vijay Madisetti , *Cloud Computing A Hands on Approach*, Universities Press , Reprint 2016
- 4., Mr. Ray Rafaels, Cloud Computing, Copyright, 2<sup>nd</sup> Edition, 2018.
- 5. A.Kannamal, Fundamentals of Cloud Computing, Cengage, 1st Edition, 2016

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#### **CBCS**

## DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

#### **ELECTIVE - I**

Title of the Paper: Enterprise Resource Planning

Semester : II Contact Hours : 4 Sub Code : 20MCE2C Credits : 4

#### **Objective:**

To obtain knowledge about Advanced Technology in ERP, ERP Security, Business Modeling and Architecture.

#### Unit - I

**Introduction:** Introduction to ERP – Basic ERP Concepts – Justifying ERP Investments - Benefits of ERP.

#### Unit - II

**ERP and Related Technologies:** ERP and Related Technologies - Advanced technology and ERP Security.

**ERP Marketplace and Functional Modules:** ERP Marketplace and Marketplace Dynamics – Business Modules of an ERP Package.

#### **Unit - III**

**ERP Implementation:** ERP Implementation Lifecycle - ERP Package Selection – ERP Transition Strategies .

#### **Unit - IV**

**ERP Implementation:** ERP Implementation Process –ERP Project Teams – Consultants, Vendors and Employees – Success and Failure factors of the ERP Implementation

#### Unit - V

ERP – Present and Future: **ERP and E-Business – ERP, The Internet, and WWW-ERP II** – **Future Directions and Trends in ERP** 

#### **Text Book:**

Alexis Leon, ERP Demystified, Tata Mc-Graw Hill, 3<sup>nd</sup> Edition, 2014.

### **Chapters:**

**Unit - I** : 3, 4, 5, 7

**Unit - II** : 8, 9, 10, 11

**Unit - III** : 13, 14, 15

**Unit - IV** : 17, 18, 19, 20

**Unit - V** : 23, 24, 25

#### **Reference Books:**

1. Joseph Brady A., Ellen Monk F., Bret Wagner, *Concepts in Enterprise Resource Planning*, Thompson Course Technology, 2<sup>nd</sup> Edition, 2011.

- 2. Alexis Leon, *Enterprise Resource Planning*, Mc-Graw Hill Education, 4<sup>th</sup> Edition, 2019
- 3. Mary Sumner ,  $Enterprise\ Resource\ Planning$  , Pearson Education ,  $9^{th}$  Edition , 2012
- 4. Alexis Leon , *Enterprise Resource Planning* , Mc-Graw Hill Education ,2<sup>nd</sup> Edition , 2014.
- 5. Bansal, Enterprise Resource Planning, Pearson India, 1st Edition, 2013.

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#### **CBCS**

#### DEPARTMENT OF COMPUTER APPLICATIONS

#### M.C.A

(w.e.f. 2020-2021 Batch onwards)

Title of the Paper: Open Source Technology Lab

Semester : II Contact Hours : 5 Subject Code : 20MC21P Credits : 2

#### **Program list:**

1. Program using String.

- 2. Program using PHP Time zone
- 3. Program using Sorting Array.
- 4. Program using Global Array
- 5. Program using Function.
- 6. Program for reading data in Web pages.
- 7. Program using browser handling Power.
- 8. Program using Oops concept.
- 9. Program using File.
- 10. Program using Form Validation.
- 11. Program using PHP XML Parser
- 12. Program using PHP Filter
- 13. Program using MySQL Database Creation.
- 14. Program using MySQL Database table
- 15. Program using Session, Cookies and FTP.
- 16. Program using Web application Security.

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#### **CBCS**

## DEPARTMENT OF COMPUTER APPLICATIONS M.C.A

(w.e.f. 2020-2021 Batch onwards)

**Title of the Paper**: Java Programming Lab

Semester : II Contact Hours : 5 Sub Code : 20MC22P Credits : 3

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#### **Program List:**

#### I Basic Programs

1)Write java program to print Biggest of 3 Numbers using Logical Operators

- 2) Write a java program to print first 10 numbers in Fibonacci series
- 3) Write a java program to print Factorial of a given number
- 4) Write a java program to print the names in sorted order using arrays
- 5) Write a java program to print multiplication table using arrays

#### **II** Method Overloading

1)Write a java program to demonstrate method overloading

#### **III** Constructor overloading:

- 1) Write a java program to illustrate the concept of constructors and its overloading.
- 2) Write a java program for Rectangle class using constructor overloading with different no. of parameter list.

#### **IV** Inheritance

- 1) Write a java program for Rectangle class using Simple Inheritance
- 2) Write a Java program to demonstrate multilevel inheritance.

#### **V** Method Overriding

- 1)Write a java program for Bank class using Method Overriding.
- 2) Write a java program to demonstrate Method overriding (use super keyword)

#### VI Packages:

- 1) Write a Java program to demonstrate use of user defined packages.
- 2) Write a java package for book class and then import and display the result.
- 3) Write a java program to find the cube of a number for various data types using package and then import and display the results.

#### **VII Interfaces:**

1) Write a Java program to illustrate the multiple inheritance by using Interfaces.

#### **VIII Exception handling:**

- 1)Write a java program to demonstrate simple example for exception handling
- 2)Write a java program to demonstrate exception handling with multiple catch blocks
- 3) Write a java program using Number Format exception

#### IX File I/O and Streams

- 1)Write a java program to Demonstration of File Output Stream and Print Stream classes
- 2) Write a java program to Write bytes to a file
- 3) Write a java program to copy bytes from one file to another.

#### **X** Applets

- 1) Write a java program for Sum of Two Numbers using Applet
- 2) Write a java program for Applet using drawstring(), drawRect() and drawOval()
- 3) Write a Java program to demonstrate banner applet.

#### XI AWT

- 1 )Write a java program that prints a message by clicking on the button using AWT
- 2) Write a java program to demonstrate Grid Layout manager using AWT
- 3) GUI with controls menus and event handling using SWING